

AUT GAMBLING & ADDICTIONS RESEARCH CENTRE

Minimising gambling harms: The NZ public health approach and implications at a local level

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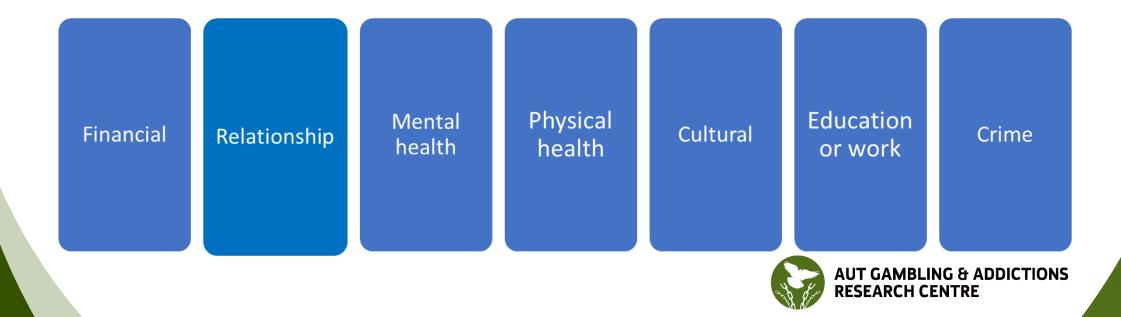
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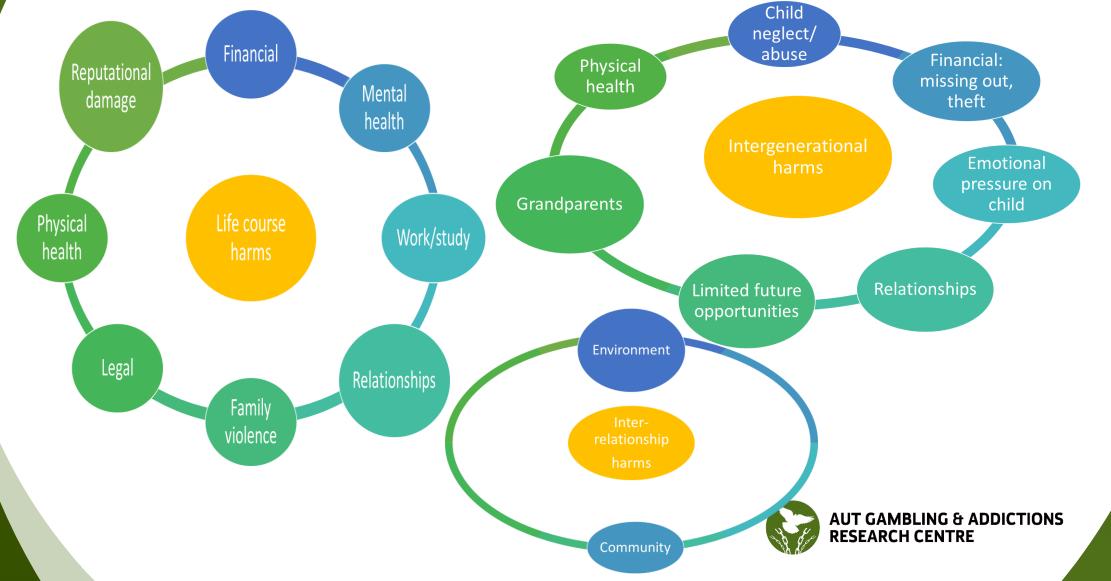


Harms from gambling

Gambling harms



Long-term and intergenerational



NZ legislation - Gambling Act 2003

- Control the growth of gambling (e.g. casino licencing)
- Prevent and minimise the harm caused by gambling, including problem gambling (e.g. age restrictions, ATM placement, advertising standards, popup message/player information displays)
- Authorise some gambling and prohibit the rest
- Facilitate responsible gambling (i.e. host responsibility)
- Ensure the integrity and fairness of games
- Limit opportunities for crime or dishonesty associated with gambling (e.g. money laundering)
- Ensure that money from gambling benefits the community
- Facilitate community involvement in decisions about the provision of gambling – This occurs at local as well as at government level



Local government

- The Gambling Act 2003 allows community input into decisions about gambling in their local area.
- Local councils manage the impacts and limit the opportunities for gambling in their communities.
- Class 4 (electronic gaming machines) and TAB (betting shop) venue policy every 3 years
 - Takes into account social impact of gambling in the area
 - Specifies where venues may be established



Sinking lid policy

- When a Class 4 venue closes, the council does not issue any other licence to replace that venue.
- Aims to reduce gambling harms from EGMs, the most cited problematic activity by those seeking help
- Reality not making much difference yet, probably because there is a surplus of machines and the sinking lid process is very slow
- Some local authorities have a cap or no restrictions



What is important at a local level?

- <u>Accessible</u> and <u>widely promoted</u> professional services for gamblers and affected others including population-specific services for the most vulnerable in the area
 - Awareness and referrals amongst health and social services
 - Awareness of unique needs of women, and of young people
 - Ethnic-specific services delivered in culturally appropriate way
- Health promotion and awareness
 - Education at schools about potential harms from gambling
 - Shift stigma of having disordered gambling (move from focus on small % of atrisk people to wide ranging impacts of gambling harms to whole communities)
 - Remove normalisation of gambling (e.g. ban sponsorship especially of sports)
- <u>Independent</u> research and evaluation



Why is it important at a local level?

- Population make-up in area disproportionate percentages of most at-risk communities
- Gambling availability in local area and placement of venues (disproportionately in poorer areas)
- Availability of professional treatment services
- Local awareness of gambling harms and how everyone can be affected, not just people who gamble



Learning points

- Gambling industry minimises the issue focusing on the small percentage of problem gamblers and avoiding mention of gambling harms
- Industry host responsibility is unlikely to be maximal
- Push back from sectors that think gambling isn't an issue (compared with other health issues)
 - But gambling harms co-exist with most of the health issues
- Treatment services alone will only help a minority need a public health approach, education, and research to inform policies and practice – can learn from other jurisdictions



Measuring success

- Difficult as public health approaches take a long time to fully take effect
- Can measure utilisation of treatment services over time
- Prevalence of risky gambling in local area
- Reduction in gambling availability (demand reduction)
- Local awareness of gambling harms and services
- Reduction in visibility of gambling organisations (e.g. reduce sponsorship of football clubs, sporting/high profile events)



Thank you

